

Curriculum Vocabulary. Year 5 Art.

	Objectives	Skills. National Curriculum.	Vocabulary and Curriculum Links
Autumn Anglo Saxon Art	To study Sutton Hoo treasures, making observations of jewellery and masks. Design and make own mask and jewellery using modelling material. To improve skills of modelling and joining modelling materials. To work safely with materials and tools.	KS2 Areas of study: Work of artists A1 explore the work of a range of great artists, architects and designers and understand the historical and cultural development of their art forms. A2 evaluate and analyse creative works using the language of art, craft and design. Exploring ideas E1 create sketch books to record their observations and use to review and revisit ideas. E2 record and explore ideas from first hand observations, experience and imagination and ideas for different purposes E3 question and make thoughtful observations about starting points and select ideas for use in their work, recording and annotating in sketchbooks. E4 think critically about their art and design work. Drawing D1 work on sustained, independent, detailed drawings. D2 develop close observational skills D3 use a sketchbook to collect and develop ideas. D4 experiment with wet or dry media to make different marks, lines, patterns, textures and shapes within a drawing. D5 use different techniques for different purposes i.e. shading, hatching, blending. D6 develop drawing using tonal contrast and mixed media. D7 begin to use simple perspective in their work i.e. by using single focal point on horizon D8 begin to develop an awareness of composition, scale and proportion i.e. foreground, middle ground, background. Digital media DM1 explore ideas using digital sources i.e. internet, ipads DM2 record, collect and store visual information digitally DM3 present recorded visual images using software e.g. Photostory, Powerpoint	Autumn: Realistic, Proportion, Surface texture, Scale, Relationship, Transform, Composition, Structure, Construct, Flexible, Pliable, Solid, Surface, Slip, Attachment.
Spring Viking Art	To make observations of features within a Viking Shield. To sketch personal designs using graded pencils. Design and make a Viking shield. To experiment with constructing and joining	D4 experiment with wet or dry media to make different marks, lines, patterns, textures and shapes within a drawing. D5 use different techniques for different purposes i.e. shading, hatching, blending. D6 develop drawing using tonal contrast and mixed media. D7 begin to use simple perspective in their work i.e. by using single focal point on horizon D8 begin to develop an awareness of composition, scale and proportion i.e. foreground, middle ground, background. Digital media DM1 explore ideas using digital sources i.e. internet, ipads DM2 record, collect and store visual information digitally DM3 present recorded visual images using software e.g. Photostory, Powerpoint	Spring: Perspective, Alter, Modify, Image, Subject, Cloth, Embellished, Manipulated, Replicate, Soft Sculpture, Realistic, Proportion, Surface texture, Balance, Scale, Relationship,

Summer King Kong by Anthony Browne	recycled, natural and manmade materials To study Pop Art in the style of the artist Andy Warhol- with a focus on art work within the Liverpool Tate museum. To use a variety of tools and techniques such as: brush sizes and types. To mix and match colours to artefacts and objects with a particular focus on oil pastels. To work on different scales .	DM4 use a graphics package to import or create/manipulate images. DM5 create digital layered images from original ideas in sketchbooks 3D design • 3D1 shape, form, model and construct from observation and imagination • 3D2 use recycled, natural and manmade materials to create sculptures • 3D3 plan a sculpture through drawing and other preparatory work • 3D4 develop skills in using clay including slabs, coils, slips etc. • 3D5 produce patterns and textures in malleable materials. Painting • P1 develop a painting from a drawing. • P2 experiment with different media and materials for painting. • P3 create imaginative work from a variety of sources e.g. observational drawing, music, poetry. • P4 mix and match colours to create atmosphere and light effects • P5 identify, mix and use primary, secondary, complimentary and contrasting colours. Printing • PR1 create printing blocks using sketchbook ideas • PR2 develop techniques i.e. mono-printing, block printing, relief/impressed method • PR5 experiment with overprinting motifs and colour Textiles • T1 use fabrics to create 3D structures/ • T2 experiment with a range of media to overlap and layer creating textures, effects and colours. Collage • C1 add collage to a printed or painted background • C2 use a range of media to create collages • C3 use different techniques, colours and textures when designing and making pieces of work • C4 use collage as a means of extending work from initial ideas.	Transform, Movement, (Revisit previous vocabulary of: Structure, Construct, Flexible, Pliable, Solid, Surface). Summer: Viewpoint, Distance, Direction, Angle, Perspective, Bird's eye view, Alter, Modify, Interior, Exterior, Image, Subject, Portrait, Caricature, Expression, Personality, Traditional, Representational, Imaginary, Modern, Abstract, Impressionist, Textured, Flat, Layered, Opaque and Intense.
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