

Curriculum Vocabulary. Year 4 Art.

	Objectives	Skills. National Curriculum.	Vocabulary and Curriculum Links
Autumn Roman Art study Mosaic making – visit to World Museum	- I can question and make thoughtful observations about starting points and select ideas for use in my work, recording and annotating in sketchbooks. - I can create printing blocks using relief or impressed method - I can create repeating patterns. - I can develop print techniques i.e. mono-printing, block printing, relief or impressed method. - I can think critically about my art and design work.	KS2 Areas of study: Work of artists: A1 explore the work of a range of great artists, architects and designers and understand the historical and cultural development of their art forms. A2 evaluate and analyse creative works using the language of art, craft and design. Exploring ideas: E1 create sketch books to record their observations and use them to review and revisit ideas. E2 record and explore ideas from first hand observations, experience and imagination and ideas for different purposes E3 question and make thoughtful observations about starting points and select ideas for use in their work, recording and annotating in sketchbooks. E4 think critically about their art and design work. Drawing D1 draw for a sustained periods of time.	Pounce, Linear, Register, Manipulate, Block, Repeat, Continuous, Cylinder, print, relief, printing, pattern, impressed, tessellation, intricate, simple, decorative, History: Romans.
Spring Olympics Making clay pots, adding designs of different sports	- I can use I.T to explore the work of a range of great artists, architects and designers and understand the historical and cultural development of their art forms. - I can plan, design models from observation and imagination. - I can make models, developing my skills in joining, extending and modelling clay. - I can create textures and patterns in clay.	E3 question and make thoughtful observations about starting points and select ideas for use in their work, recording and annotating in sketchbooks. E4 think critically about their art and design work. Drawing D1 draw for a sustained periods of time.	Bone dry, coil, coiling, form, hollowing, kneading, modelling, scoring, slab, slip, carve, sculpt History: Ancient Greek Olympics.

Summer Ancient Greece Make masks, models of Greek buildings the Parthenon	- I can use a graphics package to create images and effects with lines, shapes, colours and textures to manipulate and create images. (Onto clay squares) - I can think critically about my art and design work. - I can explore ideas using digital sources i.e. internet, ipads - I can question and make thoughtful observations about starting points and select ideas for use in their work, recording and annotating in sketchbooks - I can plan and design masks from observation. - I can experiment with constructing and joining recycled, natural and manmade materials. - I can record, collect and store visual information digitally. - I can present recorded visual images using software.	D2 use a sketchbook to collect and develop ideas from a range of sources D3 experiment with marks and lines with a wide range of implements e.g. charcoal, chalk, pencil, crayon, pens etc D4 experiment with different grades of pencil to achieve varied tone D5 create texture and pattern in drawing with a range of implements. Digital media DM1 explore ideas using digital sources i.e. internet, ipads DM2 record, collect and store visual information digitally DM3 present recorded visual images using software e.g. Photostory, Powerpoint DM4 use a graphics package to create images and effects with lines, shapes, colours and textures to manipulate and create images. 3D design 3D1 plan, design and make models from observation or imagination. 3D2 develop skills in joining, extending and modelling clay. 3D3 use papier mache to create simple 3D effects	Medium, 3D, images, visual, circular, curved, diagonal, empty, hollow, rigid, mood, communicate, dramatic, express, expressive, construct. History: Ancient Greek theatre.
---	---	---	---

		3D4 experiment with constructing and joining recycled, natural and manmade materials. 3D5 create textures and patterns in malleable materials including clay. Painting P1 experiment with different effects and textures including blocking in colour, washes, thickened paint creating textural effects, adding depth and distance. P2 create different effects and textures with paint P3 use language of and mix primary and secondary colours and use tints and shades Printing PR1 create printing blocks using relief or impressed method PR2 develop print techniques i.e. mono-printing, block printing, relief or impressed method PR3 create repeating patterns PR4 print with two colour overlays. Textiles T1 use a variety of techniques e.g. printing, dyeing, weaving and stitching to create different textural effects.	
--	--	---	--

Curriculum Vocabulary. Year 4 Art.

		T2 develop skills in stitching, cutting and joining Collage C1 experiment with a range of collage techniques such as tearing, overlapping and layering to create images and represent textures. C2 use collage as a means of collecting ideas and information and building up a visual vocabulary.	
--	--	--	--